



Contact

Website

jesseemmoth.se

Phone

+46 739 404 881

Email

jesseemmothmusik@gmail.com

Location

Malmö, Sweden

Education

2015 - 2019

Bachelor degree in Performing Arts - Jazz Piano

Malmö academy of music

2017 - 2018

Independent course - Music producer

Malmö academy of music

2022 - 2025

Game Programmer

The game assembly

Skills

- Audio & SFX
Fmod, Xaudio2, Logic Pro, Reaper
- Engine design
Optimizations, Memory, Threading
- HLSL
- Recording audio
- Audio post production
Editing, mixing, mastering
- Other Software
Visual studio, UE5, Unity, Photoshop

Languages

Swedish(native)

English(fluent)

Jesse Emmoth

Programmer / Sound designer

Hi! I'm a programming student at The Game Assembly specializing in audio and looking for an internship in the industry. Before attending TGA I worked in the music business as a jazz musician, composer and music producer where I learned a lot about group dynamics, time management and team work which I've found is also valuable in the game industry.

During my time at TGA I've tried to touch on all roles as a programmer including audio, graphics, threading and engine design. I've also been diving more into creating sound effects and music for our games from scratch.

I'm specializing in audio programming where I'm creating an editor for audio as well as a framework for handling audio that can be used in a custom engine. I have good experience in C++ and C and some knowledge about writing code in C# and Java.

In my spare time I like to cook italian foods, play tennis or spend time in my studio with a soldering iron repairing some old recording gear while listening to some nerdy podcast!

Experience

2015-2025

Malmö, Sweden

Freelance Music Producer, Composer & Musician

Includes studio work as recording engineer, mixing engineer and mastering engineer from my studio Signalverket in Malmö. From this I have experience from large productions in various genres and have gained skills in people handling, time management and client encounters in a professional context. Collaborations include among many others Sakib Zabbar, Samuel Hällkvist, Johanna Jakobsson and Hannes Bennich.

Also including work as a freelance musician and composer for various jazz groups, musical productions and in studios. Have worked together with Vicente Archer, Josef Kallerdahl, Karl-Martin Almqvist and Isabella Lundgren.

Check out my website for samples of music I've created for games!

2017 - 2025

Malmö, Sweden

Freelance project manager

Includes working on large musical projects as a manager and as part of a team managing projects along timelines and towards deadlines.

Was part of the team that created the equal gender focused big band *Scandinavian Jazz Orchestra* and through this got to collaborate with Babben Larsson and Kalle Lind as well as some of sweden's greatest jazz soloists such as Karin Hammar, Fredrik Lindborg and Isabella Lundgren.

Co-founder of the arts project *Meetings* where I co-produced intimate concerts with guest musicians resulting in videos on youtube.

2018-2021

Lund, Sweden & Ängelholm, Sweden

Music teacher

Teaching at high school music programme in Ängelholm including courses in piano, drums, bass, guitar and music production. From this I have experience working professionally in a team towards goals.

Also includes experience as piano teacher at PSS Musikskola and Mejeriet Musikskola in Lund teaching various ages how to play the piano.

References available upon request

Awards

Rookie Awards 2023 - Mobile

Part of the team *Bong Cloud Attack* creating the game *Delichess* where I worked on gameplay and audio features. All sound effects were created in my studio by me.